

AGGRESSOR SQUAD

Close-quarters Combat Doctrines

M

5"

T

6

SV

3+

W

3

LD

6+

OC

1

90–180 PTS

Base 40mm



1

KOMMANDO

—

2

BEWEGUNG

—

3

BESCHUSS

Auto Boltstorm Gauntlets

CLOSE-QUARTERS

TWIN-LINKED

R	A	BS	S	AP	D
18"	3	3+	5	-1	1

VERWUNDET

2+

T1–2

3+

T3–4

4+

T5

5+

T6–9

6+

T10+

Fragstorm grenade launcher

BLAST 1

TWIN-LINKED

R	A	BS	S	AP	D
18"	3	3+	4	-1	1

VERWUNDET

2+

T1–2

3+

T3

4+

T4

5+

T5–7

6+

T8+

Flamestorm Gauntlets

BLAST 2

TORRENT

TWIN-LINKED

R	A	BS	S	AP	D
12"	3	-	4	-1	1

VERWUNDET

2+

T1–2

3+

T3

4+

T4

5+

T5–7

6+

T8+

Flamestorm Gauntlets - Close-quarters

CLOSE-QUARTERS

TORRENT

TWIN-LINKED

R	A	BS	S	AP	D
12"	3	-	4	-1	1

VERWUNDET

2+

T1–2

3+

T3

4+

T4

5+

T5–7

6+

T8+

4

ANGRIFF

—

5

NAHKAMPF

Twin power fist

TWIN-LINKED

R	A	WS	S	AP	D
Melee	3	3+	8	-2	2

VERWUNDET

2+

T1–4

3+

T5–7

4+

T8

5+

T9–15

6+

T16+

VERTEIDIGUNG

Close-quarters Firepower

This unit's attacks that target an enemy unit within 9" of this unit have +1S

∞

IMMER / EINMALIG

—

GEGEN DIESE EINHEIT

W6 · RW 3+ · 3 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S12+	S7–11	S6	S4–5	S1–3
RETTUNGSWURF JE DS				
DS 0	DS -1	DS -2	DS -3	DS -4
3+	4+	5+	6+	-

REGELN & KEYWORDS KURZ

Close-quarters Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06).
Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

2-5x Aggressors oder Aggressor Sergeant

Ausrüstung: Auto Boltstorm Gauntlets, Fragstorm grenade launcher, ► Flamestorm Gauntlets, ► Flamestorm Gauntlets - Close-quarters, Twin power fist

- Each Aggressors can replace its Flamestorm Gauntlets with Auto Boltstorm Gauntlets & Fragstorm Grenade Launcher.
- Each Aggressor Sergeant can replace its Flamestorm Gauntlets with Auto Boltstorm Gauntlets & Fragstorm Grenade Launcher.